



Geography

What does Geography look like at St Edward's?

Throughout their time at St Edward's Catholic Primary School, the children learn a variety of skills to deepen their understand of primarily, their own environment.

To begin with, children in EYFS observe, explore and investigate their immediate environment. These vital skills are then built upon and enhanced by comparing and explaining their own experiences. As children progress through the school, they are able to use their understanding to investigate the wider world. As a result, children gain an awareness of our responsibilities with regards to looking after and maintaining our planet. Alongside their learning, children develop subject specific vocabulary relating to the human and physical aspects of Geography. They are able to use a variety of sources and tools to aid their understanding such as maps, IT and compasses.

Why is Geography important?

Geography and History are vital parts of our world and by learning about both, it gives children the understanding and empathy for the world around them. Certain skills, for example map reading, are a vital learning tool that can be called upon throughout their life.

An awareness of the wider world can also fire the imagination and therefore encourage the desire to explore our planet. This in turn would expose children to a variety of cultures around the world. These experiences aim to embrace culture and heritage and develop respect for other countries and ways of life.

Learning Geography encourages self-awareness and responsibility towards the positive future of our world. It is important that children of this generation recognise their place in an ever-growing population. The need to be aware of climate change and the impact that their everyday actions would create.

What our pupils say...

“I've enjoyed looking at old and new maps, especially when we found out the names of different places in the Roman Empire“

“I liked making my own map and using maps on the computer.“

“Because I really like Maths, I loved using co-ordinates